

<b>DEFENSIVE AND COMPETITIVE BIDDING</b>
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
overcall in 1 level= 7-17, responses nat, the new suit is F at the 1L and 2L
cue bid: fit INV+, jump support: mixed range , 2NT: 4+ card fit INV+, jump cue bid is weak (0-5)
overcall in level 2: 10-17 responses nat and forcing 1 round
advancing on overcall: jump in a new suit: weak
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18 system on
Balancing seat: 11-15(16-17) system on
2NT overcall 4th seat: 18-19 system on
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
1 suit: weak jump shift overcall
2 suits: micheals (1MA) 2MA: same follow ups as if we open 2MA
4th seat: jump overcall 14-16 with 6/7 cards
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
jump cue bid: asking for stopper
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
Multy Landy: DBL: minor longer than major (2♣ asks for m, 2♦ asks for the ma)
2♣: both M's 5+4+
2♦: one long MA, 2MA: MA+m (same follow ups as after 2♦/♥/♠ opening), 2NT: ♣+♦ (5+4+)
Against weak NT: DBL is points (forced through 2♦)
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Vs. weak 2 openings: DBL:take out, Lebensohl responses,
Cue 3x: asking for a stopper, (2MA) 4♦/♣: 55 with other MA (3♣) 4♦: ♦+Ma, (2MA) 4MA: strong
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
RDBL 10+, 1MA (DBL) 1nt/2cl/2d=transfers (2MA-1 is constructive, 2MA is weak)

<b>LEADS AND SIGNALS</b>			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	2/4	lowest from an odd number and 2/4 from even number of cards	
NT	2/4	the same as against suit	
Subseq	2/4		
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AK, AKJ+,Ax	AKJx, AKTx	
King	KQx, KQJ, KQT, AKQ	KQJ, KQTx, AKQ	
Queen	QJT,QJ9, QJx	QJT, QJ9, QJx	
Jack	JT9, Jx, JTx, KJT	JT9, Jx, JTx	
10	Tx, QT9x, KT9, T9xx	AT9, KT9, QT9, T9xx	
9	9x	9x	
Hi-X	even numbers of cards		
Lo-X	low numbers of cards		
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	odd enc	count std	s/p (Italian)
Suit 2	count std	s/p lavinthal	
3	s/p Lavinthal		
1	ATT (odd enc)	count std	s/p (Italian)
NT 2	count std	s/p Lavinthal	
3	s/p lavinthal		
Signals (including Trumps): Italian= odd enc, even Lavinthal			
high- low=even, smith= high enc (mostly in NT)			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
T.O.: 10+ HCP,			
Responses: non jump = 0-7, jump= 8-11, Cue bid= forcing			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Takeout, Negative, Responsive, Support DBL/RDBL (through 2MA)			
SOS RDBL, Lightner DBL, Maximal (invitational)			

<b>W B F CONVENTION CARD</b>
<b>CATEGORY:</b> Women
<b>NCBO:</b> ISR
<b>PLAYERS:</b> Adi Asulin & Hila Levi
EVENT: European/World Bridge Championship
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5 card major
3+ minor: prefer 1♣ with 3-3m's, Prefer 1♦ with 4-4 m's
1NT: 15-17 (5M/6m/5422 possible)
2/1 with 1NT SF response
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Multi 2♦ opening: weak major
2MA opening: 5MA + 4any minor 5-11 points
Bergen Raises advancing 1MA opening (also after DBL)
Inverted minors
Weak jump shift responses (mixed range): 1x-2MA or 1♣-2♦ or 1x-3MA as double jump
1♣-3♥ and 1♦-3♣ (good 6 cards+ cards with 9-11 points)
third-hand light openings
<b>SPECIAL FORCING PASS SEQUENCES</b>
After 1X (DBL) RDBL forced through their Jump/Support 2♣ (any) pass is forcing
<b>IMPORTANT NOTES</b>
<b>PSYCHICS:</b> rare

opening	min cards	Neg dbl	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	3		3+ 11-21 HCP	2♣:10+ HCP 4+cards, 2X: 6-9 p, 6 cards, 2NT: balanced 11-12, 3♣:6-9 HCP 4+♣, 3X: 6-9 HCP 7 cards	1♣-1♦-1MA: unbal, 1♣-1♦-1NT: can have 4MA, 2way CBS, 1♣-1X-2NT- 3♣: CBS, 3x: GF NAT SLAM TRY	After DBL: Inverted Minors off, 3♣: mixed raise, 2NT=fit 10+. 2x: NAT 6-9, 2WAY CBS on if they DBL, unusual vs. unusual after 2-suit overcalls
1♦	3		3+ 11-21 HCP	Same as 1♣.1♦-3♣ NAT INV, 1♦-2♣ GF	1♦-2♣-2MA: shows some extras, 1♦-2♣-3MA: splinter	same as 1♣
1♥	5		5+♥ 11-21 HCP	1NT SF, 2♣- GF 2+, 2♦ GF 5+, 2♠: weak 6-9 HCP 2NT: GF 4+ MA, 3♣: 6-9 4cards fit, 3♦/♥: Bergen, 3♠: any single 9-11, 3NT/4♣/4♦: single 12-15 points (3NT: S single 12-15)		After DBL: transfers, unusual vs. unusual after 2-suit overcalls
1♠	5		5+♠ 11-21 HCP	Same as 1♥. 1♠-3♥= INV 9-11 6♥ (good suit), 3NT=any single 9-11 (4cl ask for the single)		
1NT			15-17 HCP (semi) balanced (5M/6m/2452 possible)	2♣:NF Stayman, 4 suit transfers, 3♣: Puppet Stayman, 3♦: INV/GF 5-5 MA, Texas transfers, 3MA: shortness (can have 4♠ if MA=♥), 4♣ Gerber	1NT-2♣-2♦-2♥: garbage, 2♠: 5♣, 4♥ INV, 3MA: Smolen, 4♦/♥: delayed Texas; 1nt-2♥-2♠-3♥: 55 slamish 1NT-3♥-3♠: 4 cards, 4♠: 5 cards	After penalty DBL: RDBL 1 suit, 2x: shows 2 touching suits, Pass: forcing to RDBL (to pass or 2x show 2 non-touching suits) System on after ART DBL or non-majors 2♣ Texas transfer on through 3♦ After 2♦/♥/♠ Lebenshol with negative DBL Penalty oriented DBL after artificial overcalls
2♣			23+ HCP or 9+ tricks	2♦ :4+, 2♥:0-3 (without a king), 2♠/3♠:8+p with a good suit, 2NT: 8+ 5+h	2♣-2♦-3MA: suit setting, 4x:A, 3NT:king, 3sp: can be both A or K	Pass: positive DBL: negative, system on over DBL
2♦			weak MA 6 cards (5-11 HCP)	2MA/3♥: p/c, 2NT: asking (good hand), 3m: F, 3♣: GF NAT, 4♣-bid your suit in transfer, 4♦-bid your MA 4MA NAT	2♦-2NT-3♣/♦: min with corresponding MA, 3MA Max with OM, 3NT solid MA 2♦-2♠-2NT: max with ♥ 2♦-2♠-3x-3♠: ♠ INV 2♦-2♥-2♠-3♥: GF ♥	
2♥			5♥+4+minor (5-11 HCP)	2♠: NF, 2NT: asking (good hand), 3♣: p/c, 3♦: INV in ♥ (always on in competition), 3♠ GF 6 cards, 4♣/♦/5♣ P/C in the minors	2♥-2NT-3♣/♦: min with m, 3MA is Max with corresponding m 2♥-2NT-3♣-3♦ (slamish ♣) 2♥-2NT-3♣-3♠=slamish ♥,	If they bid game 4NT choose minor, 5♦/♠ NAT
2♠			5♠+4+minor	Same as 2♥, 3♥: GF 6 cards	Same as 2♥	
2NT			20-22 HCP (semi) balance	3♣: Puppet Stayman, transfers, 3♠: minors 5+4 or only ♦, 3NT: 5♠+4♥, 4♣: Texas transfer both M's, Texas transfers	2NT – 3♣ -3♦ -4♦ both majors ,2NT- 4♦/♥ - 4NT: KC	
3X	7		pre-emptive	new suit F, 3m-4om: KC, 3m-4nt: INV (good trump)		
3NT			4m opening	4/5 minor: pass/correct, 4MA: to play		
4♣	7H		Good 4♥	4♦: slam try, 4MA NAT		
4♦	7SP		Good 4♠	4♥: slam try		
4MA			pre-emptive	4♥-4♠: NAT, 4MA-5X Asks for control (steps)		
4NT			good 5 minor opening			
<b>SLAMISH BIDDING</b>						
RKCB 0314 4D asks for KC for clubs, Control bids, JOSEPHINE, Exclusion, Gerber, Splinters,						
Dopi, Ropi						